



## RULES OF PLAY



GALAXY GAMING

DISTINCTIVELY DIFFERENT

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## Game Description

*Keep It Straight* is a house-banked game played with a standard 52-card deck. Hand rankings are based on the number of cards in sequential order (straight). The object of the game is for the player to have a higher-ranking straight than the dealer. *Keep It Straight* also contains optional bonus wagers that are not dependent on the base game's outcome.

## Rules of Play

1. To begin each round, players must place an *Ante* wager and may place any of the available optional bonus wagers.
2. Once all wagers are placed, each player and the dealer receive seven cards face-down.
3. Each player must now do one of the following:
  - a. Place a **Raise** wager between 2x – 4x their *Ante* wager.
  - b. **Fold**, and lose their *Ante* wager.
    - i. Players must fold if their hand is not a 2-card straight or better.
    - ii. Folded hands are still eligible for any optional bonus wagers that were placed.
4. The dealer now reveals their hand, which qualifies with a 3-card straight or better. The dealer compares their hand to each player's hand in the following manner:
  - a. If the dealer **does not qualify**,
    - i. All active *Ante* wagers are paid 1 to 1 and all active *Raise* wagers are pushed.
  - b. If the dealer's hand **qualifies**,
    - i. If the player **beats** the dealer, the *Ante* and *Raise* wagers are paid 1 to 1.
      1. If the player wins with a 6 or 7-card straight, the *Raise* wager is paid 2 to 1.
    - ii. If the player **ties** the dealer, the *Ante* and *Raise* wagers are pushed.
    - iii. If the player **loses** to the dealer, the *Ante* and *Raise* wagers are lost.

### Notes

- If two 3-card straights are in a hand, the straight with the highest ranking high-card is used.
- An Ace may be set as its lowest rank and highest rank to create a Straight.
  - a. Ex: A-2-3 is a three card 3-High Straight. Q-K-A is a three card Ace-High Straight.
- If the player and dealer have straights of the same length, the straight with the highest ranking high-card wins.
- Suits have no significance in the base game.

## **Optional Bonus Wagers**

### *Straight*

Players win if their 7-card hand achieves a winning event based on the corresponding payable in Appendix A.

### *Straight Flush*

Players win if their 7-card hand achieves a winning event based on the corresponding payable in Appendix B.

### *Straight Flush Progressive*

Players win if their 7-card hand achieves a winning event based on the corresponding payable in Appendix C.

## Appendix A

### *Straight*

Triggering Event	PT-FLT-KIS-SB-01	PT-FLT-KIS-SB-02	PT-FLT-KIS-SB-03	PT-FLT-KIS-SB-04
7-Card Straight	50	50	50	50
6-Card Straight	25	20	15	12
5-Card Straight	6	7	8	5
4-Card Straight	2	2	2	3

#### Notes:

1. All odds shown above are "to 1."
2. Only the highest qualifying hand is paid.
3. Casino operators may post a maximum aggregate amount payable per round or per hand.

## Appendix B

### *Straight Flush*

Triggering Event	PT-FLT- HCF-SF- 01	PT-FLT- HCF-SF- 02	PT-FLT- HCF-SF- 03	PT-FLT- HCF-SF- 04	PT-FLT- HCF-SF- 06	PT-FLT- HCF-SF- 07
7-Card Straight Flush	8000	500	500	1000	500	1000
6-Card Straight Flush	1000	200	200	500	200	500
5-Card Straight Flush	100	100	100	100	100	100
4-Card Straight Flush	60	50	75	75	60	60
3-Card Straight Flush	7	9	7	7	8	8

#### Notes:

1. All odds shown above are "to 1."
2. An Ace may be used as either the lowest or highest rank of the suit.
3. Only the highest qualifying hand is paid. Should a player's seven-card hand consist of more than one straight flush, only the highest-ranking straight flush will be paid.
4. Casino operators may post a maximum aggregate amount payable per round or per hand.

## Appendix C

### Straight Flush Progressive

Hand	PT-BJS-HCF-SF-01	PT-BJS-HCF-SF-02	PT-BJS-HCF-SF-03a/b	PT-BJS-HCF-SF-06a/b	PT-BJS-HCF-SF-07	PT-BJS-HCF-SF-08a/b
7-Card Straight Flush	100%	100%	100%	100%	100%	100%
6-Card Straight Flush	10%	10%	100%	100%	10%	100%
5-Card Straight Flush	\$250	\$900	\$200	\$250	\$250	\$250
4-Card Straight Flush	\$40	\$50	\$40	\$40	\$50	\$50
3-Card Straight Flush	\$3	-	\$3	\$3	\$3	\$3

Hand	PT-BJS-HCF-SF-04	PT-BJS-HCF-SF-05	PT-BJS-HCF-SF-09
7-Card or 6-Card Ace High Straight Flush	100%	100%	100%
6-Card (King High or Lower) Straight Flush	10%	10%	10%
5-Card Straight Flush	\$250	\$800	\$250
4-Card Straight Flush	\$40	\$50	\$50
3-Card Straight Flush	\$3	-	\$3

Hand	PT-BJS-HCF-SF-E01		PT-BJS-HCF-SF-E04	
	Pays	Envy	Pays	Envy
7-Card Straight Flush	100%	\$200	100%	\$200
6-Card Straight Flush	100%	\$200	100%	\$200
5-Card Straight Flush	\$200	-	\$250	-
4-Card Straight Flush	\$40	-	\$40	-
3-Card Straight Flush	\$3	-	\$3	-

Hand	PT-BJS-HCF-SF-E02		PT-BJS-HCF-SF-E03		PT-BJS-HCF-SF-E05	
	Pays	Envy	Pays	Envy	Pays	Envy
7-Card or 6-Card Ace High Straight Flush	100%	\$250	100%	\$250	100%	\$250
6-Card (King High or Lower) Straight Flush	10%	-	10%	-	10%	-
5-Card Straight Flush	\$250	-	\$800	-	\$250	-
4-Card Straight Flush	\$40	-	\$50	-	\$50	-
3-Card Straight Flush	\$3	-	-	-	\$3	-

**Notes:**

1. All pays are "for 1."
2. Only the highest qualifying hand is paid.
3. An Ace may be used as either the lowest or highest rank of the suit.
4. The above paytables are based off a \$1 wager. If the progressive is configured with a different base wagering unit, the seed/reseed, player pays, and Envy pays should be multiplied accordingly.